# Edge Animate CC, Part 1 : Introduction

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**Prerequisites:** This course assumes very little familiarity with Edge Animate CC. This course is part of a 5 part learning series; Edge Animate CC: Introduction; Edge Animate CC: Shapes and Text; Edge Animate CC: Graphics; Edge Animate CC: Actions; and Edge Animate CC: Finishing Touches. Please be sure to view the courses in order if you are new to the material.

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**Course description:** Master Edge Animate CC on your terms with this 5 part learning series. Adobe Edge Animate CC is used by designers, developers, and motion graphic artists to create interactive HTML animations projects. Get to know the Edge Animate CC workspace, learn how to set and configure Stage Properties, work with shapes, text, and symbols, add animation to graphics, add interactive elements like rollover buttons, and finally understand the publishing settings to distribute your Edge Animate composition.

**Course outline:**

**Introduction**
• Introduction
• Introduction
• Workspace Setup
• Panels
• Toolbar
• Summary

**Creating Projects**
• Introduction
• Creating Projects
• Adding Elements
• Creating an Animation
• Summary

**Elements**
• Introduction
• Stage Properties
• Element Properties
• More Elements
• Positioning
• Alignment
• Summary

**The Timeline**
• Introduction
• The Timeline
• Other Timeline Areas
• Animation
• Opacity
• Pauses
• Summary